



Dyadium Statutes 2026

Table of Contents

- Part I: General Provisions
- Part II: Delegations
- Part III: Bodies and Governance
- Part IV: Dyadiad Regulations
- Part V: Administrative Matters

Part I: General Provisions

1.1 DEFINITIONS

1.1.1 In this Constitution, terms starting with capital letters shall have the following meaning unless the context clearly requires otherwise:

Term	Means
Dyadium	The governing body of the Tournament.
Common Law	Any precedent, custom, or practice established through prior Dyadium decisions or consensus that is not explicitly codified in these Statutes.
Competitor	Any person who participates in Events and who is affiliated with a Delegation.
Delegation	Any member organization of the Dyadium, as eligible, recognized and admitted under Part II of this Constitution.
Domain	The geographical and technological boundaries within which Events may take place, as defined in the Dyadiad Regulations.
Event	Any competition, game, or activity held as part of the Tournament.
Former Delegation	Any Delegation whose membership has been dismissed or withdrawn, as defined in Article 2.5.1.

Term	Means
Group Text	The primary communication channel for Dyadium business consisting of text messages including all Delegation members.
Dyadiad Regulations	The regulations governing event selection, scoring, and timeline, as adopted under Part IV of this Constitution.
Sanction	Any penalty, restriction, or condition imposed upon a Delegation by Dyadium decision.
Simple Majority	More than 50% of Delegations taking part in a vote, not counting abstentions.
Statutes	This Constitution and all Dyadiad Regulations adopted hereunder.
Team Event	Any Event requiring participation by multiple Competitors from the same Delegation.
Tournament	The series of Events organized and governed by the Dyadium.
Two-Thirds Majority	At least two-thirds (66.67%) of Delegations taking part in a vote, not counting abstentions.
Unanimous Vote	A vote in which all Delegations taking part vote in favor, not counting abstentions.

1.2 NAME AND LEGAL STATUS

1.2.1 The Dyadium is an informal governing body established to organize and administer the Tournament.

1.2.2 The Dyadium is the sole governing authority for all Events within the Tournament Domain.

1.3 PRINCIPLES

1.3.1 The Principles of the Dyadium shall be to:

1.3.1.1 Operate with general unity of action, mutual respect among Delegations, and non-discrimination on any grounds;

1.3.1.2 Promote fair play, sportsmanship, and integrity in all Events;

1.3.1.3 Encourage flexibility and adaptation to changing circumstances; and

1.3.1.4 Respect established customs and Common Law developed through Dyadium practice.

1.4 OBJECTIVES

1.4.1 The Objectives of the Dyadium shall be to:

1.4.1.1 Uphold the Principles and develop the spirit of friendship among Delegations and Competitors;

1.4.1.2 Organize and administer Events within the Tournament;

1.4.1.3 Establish, publish, and enforce the Statutes and Common Law;

1.4.1.4 Encourage participation and enhance the enjoyment of the Tournament;

1.4.1.5 Maintain fair and transparent processes for event selection, scoring, and scheduling; and

1.4.1.6 Resolve disputes and address matters not explicitly covered by these Statutes through reasoned decision-making and Common Law.

1.5 POWERS

1.5.1 The Dyadium has all powers necessary to advance its Objectives, including but not limited to:

1.5.1.1 Making decisions on any matter related to the Tournament;

1.5.1.2 Establishing Common Law through precedent and practice;

1.5.1.3 Interpreting and applying these Statutes;

1.5.1.4 Resolving disputes and ambiguities; and

1.5.1.5 Taking any action deemed necessary in the best interests of the Tournament.

Part II: Delegations

2.1 MEMBERSHIP

2.1.1 The members of the Dyadium shall be Delegations which are eligible, recognized, and admitted in accordance with these Statutes.

2.1.2 Delegations shall not be regarded as agents of the Dyadium and shall not hold themselves out as such.

2.2 ELIGIBILITY

2.2.1 To be considered for membership in the Dyadium, any organization seeking admission as a Delegation must demonstrate that:

2.2.1.1 It has two (2) or more affiliated Competitors; and

2.2.1.2 Its affiliated Competitors are committed to participating in Events within the Domain of the Tournament.

2.3 ADMISSION

2.3.1 Applications for membership shall be made in a form approved by all existing Delegations and shall be submitted before the determination of the event selection process for the relevant Tournament period.

2.3.2 Applications from Former Delegations shall be immediately approved unless the applicant is subject to Sanctions from or since the time of their dismissal or withdrawal.

2.3.3 Applications from organizations that are not Former Delegations may be approved with a Two-Thirds Majority vote among current Delegations.

2.3.4 For the purposes of Article 2.3.2, an applicant shall be considered a Former Delegation only if all affiliated Competitors of the applying organization are the same as those affiliated with the previous Delegation.

2.4 DELEGATION'S RIGHTS

2.4.1 Each Delegation shall have the following rights, subject to the Statutes:

2.4.1.1 To participate in all Dyadium discussions and decision-making processes;

2.4.1.2 To cast one vote on all matters requiring a vote;

2.4.1.3 To propose Events for inclusion in the Tournament;

2.4.1.4 To submit proposals for changes to the Statutes or Dyadiad Regulations;

2.4.1.5 To enter Competitors to participate in Events; and

2.4.1.6 To exercise all other rights conferred under the Statutes and Common Law.

2.5 DELEGATION'S OBLIGATIONS

2.5.1 Each Delegation shall have the following obligations:

2.5.1.1 To comply with the Statutes and all Dyadium decisions;

2.5.1.2 To participate in Dyadium discussions, votes, and processes in good faith;

2.5.1.3 To respond to voting prompts within the time specified in Article 3.4.3;

2.5.1.4 To ensure that their affiliated Competitors comply with the Statutes;

2.5.1.5 To act in accordance with the Principles and Objectives; and

2.5.1.6 To uphold the spirit of fair play and sportsmanship.

2.6 DISMISSAL

2.6.1 Current or Former Delegations may be dismissed from membership with or without Sanctions as determined by a Two-Thirds Majority vote of all other Delegations.

2.6.2 A Delegation may be dismissed on any grounds, including but not limited to:

2.6.2.1 Serious, repeated, or continuous breach of the Statutes;

2.6.2.2 Conduct contrary to the Principles;

2.6.2.3 Actions that bring the Dyadium or Tournament into disrepute;

2.6.2.4 Failure to meet obligations under Article 2.5; or

2.6.2.5 Any other reason deemed sufficient by the voting Delegations.

2.6.3 Before dismissing a Delegation, the Dyadium should, where practicable:

2.6.3.1 Notify the Delegation of the concerns or grounds for dismissal; and

2.6.3.2 Provide the Delegation with a reasonable opportunity to respond or remedy the situation.

2.7 VOLUNTARY WITHDRAWAL

2.7.1 Any Delegation may voluntarily withdraw from membership temporarily or permanently by providing notice to the Dyadium through the Group Text.

2.7.2 A temporarily withdrawn Delegation may rejoin the Dyadium in accordance with Article 2.3.2, provided they remain a Former Delegation under Article 2.3.4.

2.7.3 A permanently withdrawn Delegation may reapply for membership in accordance with Article 2.3.

2.8 CONSEQUENCES OF DISMISSAL OR WITHDRAWAL

2.8.1 Any dismissed or withdrawn Delegation shall immediately:

2.8.1.1 Forfeit and not be entitled to any rights under Article 2.4;

2.8.1.2 Not participate in Dyadium voting or decision-making; and

2.8.1.3 Not enter Competitors in Events, unless otherwise permitted by Dyadium decision.

2.8.2 Sanctions imposed upon dismissal may include additional conditions or restrictions as determined by the Dyadium.

Part III: Bodies and Governance

3.1 DYADIUM COMPOSITION

3.1.1 The Dyadium consists of all Delegations in good standing.

3.1.2 Each Delegation is represented by its affiliated members in Dyadium discussions and votes.

3.2 DYADIUM POWERS

3.2.1 The Dyadium has the powers set out in the Statutes, and to:

3.2.1.1 Adopt, amend, or repeal the Dyadiad Regulations;

3.2.1.2 Admit, dismiss, or sanction Delegations;

3.2.1.3 Select Events for the Tournament;

3.2.1.4 Establish scoring methods and event timelines;

3.2.1.5 Resolve disputes and interpret the Statutes;

3.2.1.6 Establish Common Law through precedent;

3.2.1.7 Make decisions on any matter related to the Tournament; and

3.2.1.8 Exercise all powers necessary to advance the Objectives.

3.3 PLACE OF MEETINGS

3.3.1 All Dyadium discussions and decisions that require input from all Delegations shall take place over the Group Text, which includes all Delegation members.

3.3.2 The Group Text is the official communication channel for all Dyadium business.

3.3.3 In-person or video meetings may be held by mutual agreement of the Delegations but are not required unless specified in these Statutes.

3.4 VOTING PROCEDURES

3.4.1 A vote may be prompted at any time by any Delegation.

3.4.2 Each Delegation shall cast one vote.

3.4.3 If a Delegation acknowledges two (2) prompts to vote but does not cast a vote within two (2) days of the second prompt, that Delegation shall be considered to have abstained from that vote.

3.4.4 For the purposes of Article 3.4.3, acknowledgment includes any response in the Group Text that demonstrates awareness of the voting prompt.

3.4.5 Questions shall be decided by Simple Majority unless otherwise specified in these Statutes.

3.4.6 The following matters require a Two-Thirds Majority vote:

- Admission of new Delegations (non-Former Delegations)
- Dismissal of Delegations
- Imposition of Sanctions
- Amendments to this Constitution

3.4.7 The following matters require a Unanimous Vote:

- Adoption or amendment of Dyadiad Regulations (unless Article 4.2.2 applies)
- Changes to the voting thresholds in Articles 3.4.6 and 3.4.7

3.5 COMMON LAW AND INTERPRETATION

3.5.1 Where the Statutes do not provide explicit guidance on a matter, the Dyadium may establish Common Law through:

3.5.1.1 Precedent set by prior Dyadium decisions;

3.5.1.2 Customs and practices consistently followed by the Dyadium;

3.5.1.3 Reasoned interpretation of the Principles and Objectives; and

3.5.1.4 Consensus among Delegations.

3.5.2 Common Law shall be given effect unless it conflicts with the express provisions of the Statutes, in which case the Statutes shall prevail.

3.5.3 Any Delegation may challenge the application of Common Law by raising the matter for Dyadium discussion and vote.

3.5.4 The Dyadium may codify Common Law by amendment to these Statutes or the Dyadiad Regulations.

3.6 DISPUTE RESOLUTION

3.6.1 Any dispute arising under or in connection with the Statutes shall be resolved by Dyadium decision.

3.6.2 Disputes should first be addressed through discussion in the Group Text.

3.6.3 If discussion does not resolve the dispute, any Delegation may call for a vote on the matter.

3.6.4 Disputes regarding the interpretation of these Statutes shall be resolved by Simple Majority vote, with the interpretation adopted becoming Common Law.

Part IV: Dyadiad Regulations

4.1 DYADIAD REGULATIONS GENERALLY

4.1.1 Dyadiad Regulations govern the methods for event selection, scoring, and timeline.

4.1.2 Dyadiad Regulations form an integral part of these Statutes.

4.2 ADOPTION AND AMENDMENT

4.2.1 Dyadiad Regulations shall be adopted or amended by Unanimous Vote.

4.2.2 If no method can be approved by Unanimous Vote within a reasonable time, the previous period's Dyadiad Regulations shall be implemented for the current Tournament period.

4.2.3 For the purposes of Article 4.2.2, "previous period's Dyadiad Regulations" means the regulations in effect during the immediately preceding Tournament cycle.

4.3 EVENT SELECTION

4.3.1 A method to determine the Events for each Tournament period shall be established in the Dyadiad Regulations.

4.3.2 The event selection method shall include:

4.3.2.1 The Tournament Domain, defining the geographical and technological boundaries within which Events may take place;

4.3.2.2 Any qualitative criteria for Events (e.g., types of activities, safety requirements);

4.3.2.3 Any quantitative restrictions (e.g., number of Events, duration limits); and

4.3.2.4 The process by which Delegations propose and the Dyadium selects Events.

4.3.3 Each Delegation shall have the right to propose Events in accordance with the Dyadiad Regulations.

4.4 EVENT SCORING

4.4.1 A method of scoring Events with respect to Tournament standings shall be established in the Dyadiad Regulations.

4.4.2 The scoring method shall:

4.4.2.1 Fairly determine the placement of Delegations and Competitors;

4.4.2.2 Include sufficient tie-breaking procedures to determine final standings; and

4.4.2.3 Account for Delegations that do not participate in all Events, if applicable.

4.5 EVENT TIMELINE

4.5.1 An event timeline which establishes deadlines for Dyadium decisions shall be established in the Dyadiad Regulations.

4.5.2 The timeline shall include deadlines for:

4.5.2.1 Submission of Event proposals by Delegations;

4.5.2.2 Dyadium voting on Event selection;

4.5.2.3 Scheduling of Events; and

4.5.2.4 Any other time-sensitive matters related to the Tournament.

Part V: Administrative Matters

5.1 OFFICIAL COMMUNICATIONS

5.1.1 All official Dyadium communications shall take place through the Group Text unless otherwise agreed by all Delegations.

5.1.2 Any Delegation may request that important decisions or rules be documented in a more permanent format.

5.2 RECORD KEEPING

5.2.1 The Dyadium should maintain records of:

5.2.1.1 Current Delegations and their affiliated Competitors;

5.2.1.2 Dyadiad Regulations in effect;

5.2.1.3 Major Dyadium decisions and established Common Law;

5.2.1.4 Event results and Tournament standings; and

5.2.1.5 Any Sanctions imposed on Delegations.

5.2.2 Any Delegation may volunteer to maintain these records, or responsibility may be assigned by Dyadium decision.

5.2.3 Records need not be formal but should be accessible to all Delegations upon request.

5.3 AMENDMENTS TO THE CONSTITUTION

5.3.1 This Constitution may be amended by Two-Thirds Majority vote of the Dyadium.

5.3.2 Proposed amendments should be clearly communicated to all Delegations before voting.

5.3.3 Amendments take effect immediately upon adoption unless otherwise specified.

5.4 FLEXIBILITY AND GOOD FAITH

5.4.1 These Statutes are intended to provide a framework for fair governance while allowing flexibility for the Dyadium to adapt to circumstances.

5.4.2 All Delegations shall act in good faith and in the spirit of these Statutes.

5.4.3 Technicalities shall not be used to undermine the Principles and Objectives of the Dyadium.

5.4.4 Where ambiguity or gaps exist in these Statutes, the Dyadium shall resolve them through discussion, voting, and the establishment of Common Law.

5.5 SUPREMACY OF THE CONSTITUTION

5.5.1 In any conflict between this Constitution and the Dyadiad Regulations, this Constitution shall prevail.

5.5.2 In any conflict between the Statutes and Common Law, the Statutes shall prevail.

5.5.3 Common Law supplements but does not override the express provisions of the Statutes.

Part VI: Interpretation Rules

6.1 GENERAL PROVISIONS

6.1.1 Any heading or table of contents is for convenience only and shall not affect interpretation.

6.1.2 If any provision in these Statutes is held to be invalid or unenforceable, the remainder shall remain in full force and effect.

6.1.3 These Statutes shall be interpreted in a manner consistent with the Principles and Objectives.

6.2 MANNER OF INTERPRETATION

6.2.1 These Statutes shall be interpreted according to their ordinary meaning and in good faith.

6.2.2 Where ambiguity exists, the interpretation that best advances the Objectives shall be preferred.

6.2.3 Common Law and prior Dyadium decisions shall guide interpretation where the text is unclear.

6.3 REFERENCES TO TIME

6.3.1 References to days mean calendar days unless otherwise specified.

6.3.2 Time periods are calculated from the occurrence of the triggering event, not from the time of notification.

6.3.3 Where a deadline falls on a day when the Group Text is clearly inactive (e.g., late at night), the deadline may be extended to the next reasonable time by Common Law or Dyadium consensus.

6.4 NOTICES AND COMMUNICATIONS

6.4.1 Notice shall be deemed sufficiently given if communicated through the Group Text.

6.4.2 A Delegation is deemed to have received notice when the message is sent to the Group Text, regardless of whether that Delegation has read the message.

6.4.3 Delegations are responsible for monitoring the Group Text regularly.