

The Olympics, 2025

Section 1 - The Olympics

1.1 - Introduction

The Olympics are designed as a way for teams to compete across different disciplines and showcase their talent. It is encouraged to participate in and select events without any experience.

Section 2 - Definitions

Contestant - One person in a Delegation who competes in an Event.

Delegation - The group of people acting as a team.

Event - A competitive encounter representing a single scoring opportunity toward tournament placement.

Event Score - The score that contributes to tournament placement derived from the performance at a single Event.

Method of Play - The rules for an Event

Participating Delegation - Any Delegation that has not Sponsored a given Event.

Proviso - A written modification of the Method of Play.

Sponsoring Delegation - The Delegation that proposes a given Event during the Proposal Phase.

Tie - A single competitive match in an Event.

Tournament Score - Score that determines the standings of the tournament.

Section 3 - Proposal Phase

3.1 Submission Requirements

3.1.1 Daily Submission Schedule

Each Delegation must submit one (1) Event proposal to all other participating Delegations daily at 12:00 PM local time.

3.1.2 Method of Play Category

The Participating Delegations shall provide a category being As a Team or As an Individual for each proposal within twenty-four (24) hours of receipt.

3.1.3 Delegation Quota

Each Delegation shall sponsor five (5) Events during the proposal phase.

3.2 Method of Play Requirements

3.2.1 As a Team

As a Team denotes a Method of Play in an Event which requires that i) all Contestants in a Delegation shall actively and equally contribute to the same Tie in the Event and that ii) the Delegation shall receive one combined Event Score that reflects all contestants' performances.

3.2.2 As an Individual

As an Individual denotes a Method of Play in an Event which requires that each Contestant within a Delegation will compete separately for an individual placement.

3.2.3 Novel Methods

When no established Method of Play exists for either team or individual formats, the Sponsoring Delegation shall provide one or more generalized methods of play that satisfy the competition format requirements.

3.3 Feasibility Review and Veto Process

3.3.1 Veto Rights

Each Delegation may veto any number of proposed Events based on feasibility concerns during the proposal phase. These constraints include but are not limited to time limitations, financial cost, Event complexity, equipment availability, physical ability requirements, venue accessibility, and safety considerations.

3.3.2 Modification Rights

Upon receiving a feasibility veto, the Sponsoring Delegation reserves the right to modify the proposed Event to address the stated feasibility constraints.

3.3.3 Response Timeline

If an Event receives a feasibility veto, the Sponsoring Delegation must i) propose a modification to the original Event OR ii) submit an entirely different Event proposal. This response must be submitted within five (5) hours of receiving the veto notification.

3.3.5 Failure to Respond

If no acceptable modification can be agreed upon with the five (5) hour deadline, the Sponsoring Delegation must immediately submit a new Event Proposal.

3.3.6 Future Resubmission

The Sponsoring Delegation reserves the right to continue developing modifications to a previously vetoed Event and resubmit it during a future proposal period.

Section 4 - Method of Play Determination

4.1 - General Principles

4.1.1 Sponsoring Delegation Responsibility

The Sponsoring Delegation bears primary responsibility for developing comprehensive Method of Play rules for their proposed Event.

4.1.2 Method of Play Format

The Method of Play must adhere to the format As a Team or As an Individual as chosen during the Proposal phase

4.2 Initial Rule Draft Requirements

4.2.1 Submission Timeline

The Sponsoring Delegation must submit a complete draft of Method of Play rules within 2 weeks after the conclusion of the proposal phase.

4.2.2 Draft Completeness

The initial draft must address all mandatory rule categories as specified in Section 4.3.

4.3 Mandatory Rule Categories

Each Method of Play must include comprehensive rules addressing the following categories:

- i. Objective and Victory Conditions
- ii. Event Scoring System
- iii. Equipment and Materials
- iv. Playing Area and Environment
- v. Event Duration
- vi. Action and Strategy Restrictions

4.4 Finalization Process

4.4.1 Review Period

All Participating Delegations shall have seventy-two (72) hours from receipt of the initial draft to submit written comments.

4.4.2 Comment Categories

Participating Delegations may submit clarification requests, modification proposals, and fairness concerns with specific references and clear statements.

4.4.3 Response Requirements

The Sponsoring Delegation must provide responses to all suggestions that fit the definition provided in Section 4.4.2 within forty-eight (48) hours of the review period conclusion.

4.4.4 Rule Revision Process

The Sponsoring Delegation must incorporate reasonable suggestions that address Event feasibility as defined in Section 3.3.1

4.4.5 Final Draft Timeline

A revised Method of Play draft must be submitted within forty-eight (48) hours of completing responses to all Participating Delegation suggestions.

4.4.6 Emergent Modifications

Once approved, Method of Play rules may only be modified by unanimous consent of all Delegations.

4.5 Delegation Provisos

4.5.1 Proviso Timeline

Any Delegation may propose a written Proviso to any Method of Play at any point before the start of the Event.

4.5.2 Proviso Purpose

The purpose of a Proviso is to modify the Method of Play to grant specific advantages, handicaps, or alternative procedures to designated Delegations or Contestants.

4.5.3 Proviso Categories

Provisos may include but are not limited to scoring adjustments, equipment modifications, assistance allowances, and penalty exemptions.

4.5.4 Proviso Requirements

Each Proviso must include i) the specific Delegation(s) or Contestant(s) to which the Proviso applies and ii) a detailed description of the modification.

4.5.5 Proviso Trading and Reciprocity

Delegations may negotiate reciprocal Provisos across multiple Events conditional upon other Delegations' acceptance of related Provisos.

4.5.6 Proviso Finalization

All Provisos must be in writing and universally approved by all Delegations.

Section 5 - Scoring

5.1 Tournament Score

The winner shall be the team with the highest Tournament Score

5.2 As an Individual Tournament Scoring

For Events competed "As an Individual", the following points shall be awarded to the Tournament Score:

- Gold Medal - 4 Points
- Silver Medal - 3 Points
- Bronze Medal - 2 Points
- Finalist - 1 Point

5.3 As a Team Tournament Scoring

For Events competed "As a Team", the following points shall be awarded to the Tournament Score:

- Gold Medal - 6 Points (3 per Contestant)
- Silver Medal - 2 Points (1 per Contestant)

5.4 Overall Competition Ties

If multiple Delegations achieve identical Tournament Points after the final Event, the winner shall be the Delegation among those tied with the majority in the highest value medal where such a majority exists.